



NCIIPC-AICTE Pentathlon 2025

Guidelines and Rules

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Event Details

Name of the Event	NCIIPC-AICTE Pentathon 2025 CTF
Homepage URL	http://mic.gov.in/pentathon2025
Registration URL	https://pentathon2025.in
Start Date	05th April 2025, 12:00 AM Midnight
End Date	06th April 2025, 11:59 PM Midnight
Duration	48 Hours

CTF Timeline

Event	Time
CTF Starts (1st Wave)	05th April 2025, 12:00 AM Midnight
2nd Wave of Challenges	05th April 2025, 12:00 PM Afternoon
3rd Wave of Challenges	06th April 2025, 12:00 AM Midnight
4th Wave of Challenges	06th April 2025, 12:00 PM Afternoon
End of CTF	06th April 2025, 11:59 PM Midnight

Participant Pre-event Guidelines

Registration

For the CTF, participants have the option to play either solo or as a team, with a maximum of 6 members and a minimum of 2 members per team. We have developed walkthrough tutorial videos demonstrating how to participate in both formats using Traboda Arena.

For team registrations, the first member who registers can create the team and then share the team access code with other members. Subsequent members can use this access code during registration to join the team.

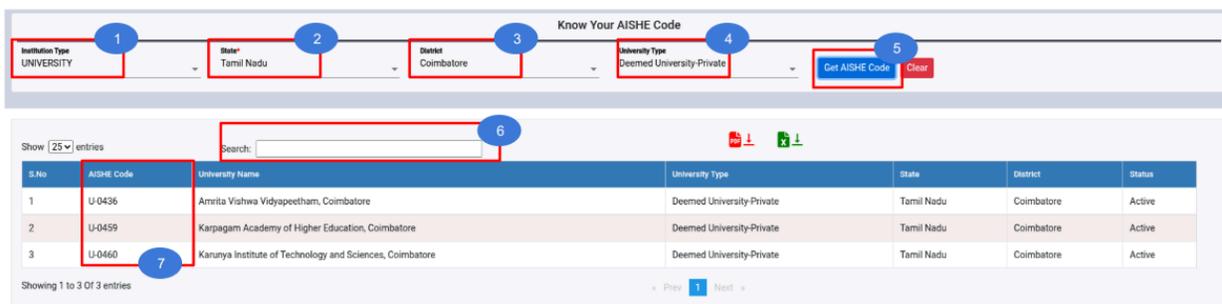
Youtube walkthrough for individual and team registrations:

- [Registering as an individual](#)
- [Registering as a new team](#)
- [Joining a registered team](#)

During registration, you need to enter the AISHE code for your University. Please use the following website to find your University's AISHE code.

- <https://dcf.aishe.nic.in/aishenew/#!/details/knowAisheCode>

Please refer to the image below and do note that if you are unsure about option 1 and option 4, you can leave those blank.



The screenshot shows the 'Know Your AISHE Code' web interface. It features a form with five fields: 'Institution Type' (dropdown), 'State' (dropdown), 'District' (dropdown), 'University Type' (dropdown), and a 'Get AISHE Code' button. Below the form is a search bar and a table of results. The table has columns for S.No, AISHE Code, University Name, University Type, State, District, and Status. Three entries are listed, all from Coimbatore, Tamil Nadu.

S.No	AISHE Code	University Name	University Type	State	District	Status
1	U-0436	Amrita Vishwa Vidyapeetham, Coimbatore	Deemed University-Private	Tamil Nadu	Coimbatore	Active
2	U-0459	Karpagam Academy of Higher Education, Coimbatore	Deemed University-Private	Tamil Nadu	Coimbatore	Active
3	U-0460	Karunya Institute of Technology and Sciences, Coimbatore	Deemed University-Private	Tamil Nadu	Coimbatore	Active

Please note: The data submitted during the registration process cannot be altered once submitted. It is crucial that you provide accurate and truthful information for all required fields. Any false or misleading information will result in immediate disqualification from the subsequent rounds.



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Discord

All communications during the event will be conducted through the CTF Discord server. We have designated channels for general technical discussions, as well as implemented a ticketing system for addressing individual queries. The ticketing system is intended for discussing challenge-specific queries and issues, as these chats will be private one-on-one conversations.

Similar to registration, we have created video walkthroughs demonstrating how to utilize the ticketing system and join the CTF Discord server.

Link to join the CTF discord channel: <https://discord.gg/dAfP5SMY>

[YouTube walkthrough for joining Discord server & Raising tickets](#)



Rules for the Event

Challenge Specific Rules

- **Unlocking Challenges:** Some challenges may require participants to solve specific challenges or a series of challenges to unlock subsequent ones. This approach promotes progression and guarantees that participants engage with a diverse range of tasks throughout the competition.
- **Challenges Released in Waves:** Challenges will be released in waves, and participants are advised to regularly check the notices provided on the CTF platform for updates regarding the release schedule and details of each wave.



General Rules

- **No Mentors and Faculty allowed to participate:** Only students from HEI's are allowed to register and participate in the hackathon. No faculty or mentors will be the part of the team
- **No Attacking the CTF Platform:** Participants are strictly prohibited from attempting any attacks on the CTF platform itself. This includes but is not limited to exploiting vulnerabilities, attempting to gain unauthorized access, or disrupting the normal functioning of the platform.
- **Respect Towards Participants and Organizers:** All participants are expected to treat each other and the organizers with respect and professionalism. Any form of harassment, discrimination, or disrespectful behavior will not be tolerated.
- **Flag Sharing Prohibited:** Sharing flags or any solution details with other participants or outsiders is strictly prohibited. Participants should not collaborate on solving challenges or share answers in any form.
- **Confidentiality of Challenge Information:** Participants must maintain the confidentiality of all information related to the challenges, including but not limited to challenge names, descriptions, attachments, and deployment URLs. This information should not be shared with anyone outside of the event until the results are officially released.
- **Communication Through Designated Channels:** All communications regarding the event, including questions, clarifications, and announcements, should be conducted through the designated Discord channel provided by the organizers. This approach streamlines communication and ensures that participants receive relevant information promptly. Please ensure to regularly check both the announcements channel within Discord and the Notices provided within the platform for any updates regarding the competition.
- **Fair Play:** Participants are expected to engage in fair play throughout the competition. This includes refraining from any form of cheating, such as using automated tools or unauthorized assistance, and respecting the spirit of the competition. Participants should not attempt to brute force or fuzz challenge deployments unless explicitly specified by the organizers
- **Code of Conduct:** Participants must adhere to a code of conduct that promotes a positive and inclusive environment for all involved. Any behavior that violates this code, including but not limited to harassment, intimidation, or discrimination, will result in immediate disqualification and potential further consequences.
- **Legal Compliance:** Participants must comply with all relevant laws and regulations, including those related to cybersecurity and data protection, throughout the duration of the event.
- **Right to Modify Rules:** The organizing body reserves the right to modify or add any rules at any point during the event with ex post facto. Participants should adhere to any updates or changes communicated by the organizers.
- **Final Decision by Organizers:** The decisions made by the organizing body will be final. Any disputes or issues arising during the event will be resolved according to the judgment of the organizers.

By participating in the event, all participants agree to adhere to the rules outlined above. Failure to follow these rules may result in immediate disqualification from the competition, as determined by the organizing body.